

Final Fantasy XI Script v1.2A and v1.2B Instructions by Ethan

Nunchuk:

Joystick = Move the Character = Numpad 8,2,4,6

C = Lock the character's direction when walking = Numpad 7

Z = Un-target or exit menu = Esc key

Wiimote:

Cross = (vary according to version)

Motion = (vary according to version)

A = Action = Enter key

B = Target closest character/Point = Tab

Minus = Zoom - = Numpad 3

Plus = Zoom + = Numpad 9

Home = Menu = Numpad -

Button 1 = Macro 1 = Ctrl 1

Button 2 = Macro 2 = Ctrl 2

----Script VERSION A:

Wiimote cross : Targets

Up = Target closest monster = F8

Down = Target self = F1

Left = Target left target = Shift Tab

Right = Target right target = Tab

Wiimote motion : Camera and menu navigation

Left = Camera left or Left menu = Arrow Left

Right = Camera Right or Right menu = Arrow Right

Up = Camera Up or move Up in menu = Arrow Up

Down = Camera Down or move Down in menu = Arrow Down

----Script VERSION B:

Wiimote cross : Camera and menu navigation

Left = Camera left or Left menu = Arrow Left

Right = Camera Right or Right menu = Arrow Right

Up = Camera Up or move Up in menu = Arrow Up

Down = Camera Down or move Down in menu = Arrow Down

Wiimote motion : Targets

Up = Target self = F1

Down = Target closest monster = F8

Left = Target left target = Shift Tab

Right = Target right target = Tab